Prerequisites:

- Modded Vita (if your Vita hasn't been modded yet, follow this guide.)
- Physical or digital copy of the game (PCSG00931).
- rePatch plugin.

How to install:

- Connect your Vita through FTP or USB (FTP is preferred as you can access the ur0: partition and the ux0: partition at the same time).
- Copy over the rePatch folder from the patch you downloaded into the ux0: directory of your Vita. Replace any files if necessary.
- The structure of your rePatch folder should look something like this

```
ux0
 |-rePatch/
 |   |-PCSG00931/
 |   |   |-engpatch_body.bin
 |   |   |-engpatch_info.psb.m
```

Run the game, and voilà. You've installed the patch. If everything was done correctly, your game should now be in English.